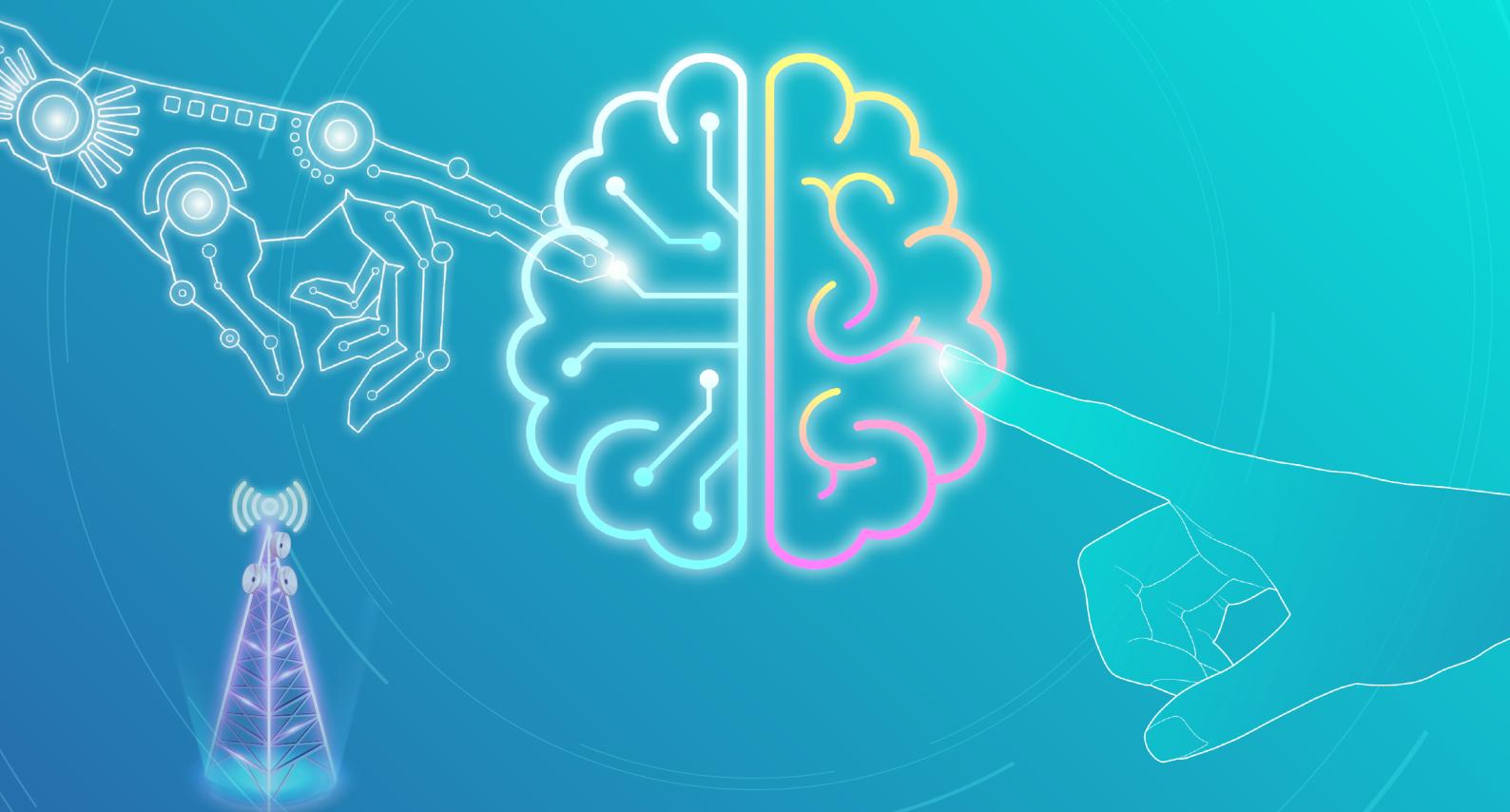


# 第二屆 職安健創科大獎 2<sup>ND</sup> OSH INNOVATION & TECHNOLOGY AWARD



**截止報名、遞交報告及影片日期延至：**

## **Deadline for Enrolment, Submission of Report and Video is Postponed to :**

9.3.2026



主辦機構 Organizer



# 職業安全健康局 OCCUPATIONAL SAFETY & HEALTH COUNCIL

職安建創新及資訊科技委員會  
OSH Innovation and Information Technology Committee



# 勞工處

Labour Department

支持機構 Supporting organization

## 教育局

支持媒體 Supporting Media



## 目的 Objective

職安健創科大獎旨在鼓勵公眾及學生發揮創意，提交有助提升工作間安全健康的創科設計、項目或構思。一方面藉此培育高科技創新產業，協助各行業利用科技應對職安健挑戰，減少工業意外，營造健康職場，另一方面，鼓勵學界及科研機構研發職安健創科產品及技術，推動香港的職安健發展。

The OSH Innovation and Technology Award aims to encourage public and students to unleash their creativity by submitting innovative designs, projects, or ideas that help improving workplace safety and health. This award supports the use of technology to solve safety and health problems at work, helping industries reduce accidents and build better working environments. It also invites schools and companies to develop new safety products and technologies, helping to enhance OSH development of Hong Kong.

## 參賽組別 Categories

- 小學組 Primary
- 中學組 Secondary
- 公開組 Open

## 參賽資格 Eligibility

- 以個人名義，或2至4人組成隊伍參加  
Individually or forming a team of 2 to 4 members
- 每名或每隊參賽者只限參加一個組別  
Each participant or team is allowed to compete in only one category

## 作品範圍及建議主題 Project Scope and Suggested Topic

- 參加者可提交項目或構思，以展示創新及/或資訊科技於改善工作環境安全及健康的應用，包括但不限於職安健的管理措施、宣傳推廣、教育及培訓等範疇。  
Participants can submit projects or ideas to demonstrate the application of innovation and/ or information technology in improving the safety and health of the working environment, including but not limited to occupational safety and health management measures, publicity and promotion, education and training, etc.
- 參賽者可將不同創新科技，例如大數據、物聯網、雲計算、機械人科技、虛擬/擴充實境與人工智能等技術應用到其參賽作品。除了運用先進科技外，參賽者可透過研發嶄新的裝置、智能系統，或以簡單原理設計具創意的小發明，以改良現有設備或工序；亦可提交互動遊戲、軟件程式等創作設計。  
Participants can apply different innovative technologies such as Big Data, Internet of Things, Cloud Computing, Robotic Technology, Virtual/ Augmented Reality and Artificial Intelligence in their entries. In addition to utilizing advanced technology, Participants can develop novel devices or smart systems, or creative small inventions based on simple principles to improve existing equipment or processes. They can also submit creative designs such as interactive games, software programs, etc.

## 參賽辦法 Enrolment

1. 比賽截止日期延至2026年3月9日。  
Deadline extended to 9 Mar 2026.
2. 參加者需於2026年3月9日(星期一)中午12時正或之前：
  - 填妥網上報名表格。確認電郵將於7個工作天內發出。
  - 將報告和影片，連同已簽署的聲明書一併以電郵方式提交至 [innoaward@oshc.org.hk](mailto:innoaward@oshc.org.hk)。  
(注意：遞交檔案必須設為供擁有連結的用戶瀏覽。)  
Participants must complete below by 9 March 2026 (Monday) 12:00 noon:
    - Complete the online application form. A confirmation email will be sent within 7 working days.
    - Submit your report and video, along with the signed declaration, via email to [innoaward@oshc.org.hk](mailto:innoaward@oshc.org.hk).  
(Note: Submitted files must be set to accessible to users with the link.)
3. 參加者會於遞交作品後7個工作天內收到確認通知，如未獲有關通知，請與秘書處聯絡。  
Participants will receive a confirmation notification within 7 working days after submission. If you do not receive this notification, please contact the Secretariat.

## 獎項 Award

- 所有合資格的參賽者、中、小學組及大專院校的指導老師均可獲頒發參賽證書乙張。  
All qualified participants and coaches/ instructors from Primary and Secondary School Category or from tertiary institutions will receive participation certificates.
  - 每個組別均設有金、銀、銅及優異獎；凡於小學組或中學組中獲金獎的得獎者，其指導老師將同時獲頒「最佳指導老師獎」。  
Each category will have one Gold, Silver, and Bronze Award (to an individual or team), along with up to three Merit Awards. In the Primary and Secondary School categories, the supervising teacher of any Gold Award winner will also receive the Best Instructor Award.

所有得獎者將獲頒證書、獎座及獎金如下：

All awardees/teams will receive a certificate, trophy, and the prizes are as follows:

獎項 Award	小學組 Primary School Category	中學組 Secondary School Category	公開組 Open Category
最佳指導老師獎 Best Instructor Award	HK\$2,000	HK\$2,000	(不適用N/A)
創新大獎(特設獎)* Innovation Award (Special Award)*		HK\$10,000	
金(1名／隊) Gold (1 Individual or Team)	HK\$4,000	HK\$4,000	HK\$50,000
銀(1名／隊) Silver (1 Individual or Team)	HK\$3,000	HK\$3,000	HK\$30,000
銅(1名／隊) Bronze (1 Individual or Team)	HK\$2,000	HK\$2,000	HK\$20,000
優異(最多3名／隊) Merit (Up to 3 Individuals or Teams)	HK\$1,000	HK\$1,000	HK\$10,000
學界特設獎(最多2名／隊)** Special Academic Award (Up to 2 Individuals or Team) **	(不適用N/A)	(不適用N/A)	HK\$10,000

培育創新大獎

## Innovation Breeder Award

此獎項旨在嘉許提交最多優異參賽作品的學校、院校或機構。

This award recognizes the school, institution, or organization that submitted the highest number of quality entries.

## 最受歡迎創新項目大獎

## Most Popular Innovation Award

入圍參賽者將可獲邀請於職安健創科博覽(於2026年6月2-3日舉行)簡介及展示作品，在場參觀人士投選心儀的作品，各組別中獲得最多票數的作品，將可獲頒發此獎項。

Shortlisted participants will be invited to display and introduce their projects at the OSH Innovation Expo which will be held on 2-3 June 2026. Projects getting most votes from visitors of the Expo in each award category will receive this award.

\* 創新大獎(特設獎)乃本比賽最高榮譽獎項，以嘉許高水平且獲評審團一致認同的作品。作品獲頒其他級別的獎項，亦可同時獲頒此特設獎。  
The Innovation Award (Special Award) is the highest honor award in this competition. It will be awarded to works reaching superb standards that have been unanimously recognized by all members of the judging panel. Entries that have received other tiered awards or the Special Academic Award, may also be eligible to receive this Special Award.

\*\* 學界特設獎旨在表揚於公開組中表現突出的學生作品（包括小學、中學及大專院校）。獲此獎項的作品亦可同時獲頒公開組其他級別獎項（如金獎、銀獎、銅獎及優異獎）。

The Special Award for Academic Sector is to recognize outstanding student entries ( including works from primary, secondary, and tertiary institutions) under the Open Category. Entries receiving this award may also be eligible for other awards in the Open Category, such as Gold, Silver, Bronze, and Merit Awards.

## 遞交參賽作品要求

### Requirements for submission of entries:

1. 作品簡介報告 (最多5頁,相片、影片等附加資料並不包括在內) , 檔案大小必須在10MB以內, 報告可以英文或中文完成。

Project report (up to 5 pages, photos, videos and other additional materials are not included) , the file size submitted must be within 10MB. The report can be written in either English or Chinese.

作品簡介報告建議大綱:

Suggested Outline for Project Report:

1. 作品名稱 Project title
  2. 作品簡介 Project overview
  3. 詳細介紹 Details description
    - 作品目的 Purpose of the project
    - 作品所運用的科技或原理 Technology or principles utilized in the project
    - 作品的受眾及應用場景 Target audience and application scenarios
    - 作品的獨特性 Uniqueness of the project
    - 作品預期解決的職安健問題 Occupational safety and health issues anticipated to be addressed by the project
  4. 總結 Conclusion
2. 作品介紹錄影片段 (時限不多於3分鐘); 參加者須將介紹片段上傳至所選用的第三方網上平台(例如Google Drive、Dropbox、YouTube等)。請確保擁有上傳檔案相關連結的任何人士都能觀看其內容,但不需要將觀看權限設定為公開。參加者必須遵守該等第三方網上平台的條款及細則。
- Project introduction video clip (no more than 3 minutes). The participants must upload the video clip to the third-party online platform (e.g., Google Drive, Dropbox, YouTube etc). Ensure that anyone with the link to the uploaded file can view its content, but it is not necessary to set the viewing permissions to public. The participants shall abide by the terms and conditions of such third-party online platform.
3. 參賽者須自行攜帶參賽項目實物/模型參加決賽,並須向評審展示研究日誌。Participants must bring their actual work/ models to participate in the finals, and must show the research log to the judges.
  4. 參賽項目實物/模型須清楚標明參賽編號,並貼上作品標籤,體積大小應在2米(長) x 1.5米(闊) x 2米(高)。
- The actual entry/model of the entry must be clearly marked with the entry number and labelled with the entry, and should not be larger than 200 cm (length) x 150 cm (width) x 200 cm (height).

## 評審團 Judging Panel

評審團由職安局職安健創新及資訊科技委員會代表及創科界代表組成。

The judging panel is formed by the representatives of OSH Innovation and Information Technology Committee, Occupational Safety and Health Council and experts from the innovation and technology sector.

## 網上報名 Online Enrolment



### 查詢 Enquiries

職安健創科大獎秘書處  
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電郵 Email : innoaward@oshc.org.hk